

## STAGE 1

Designed by: Bogie Castro

**TYPE:** Speed Course

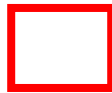
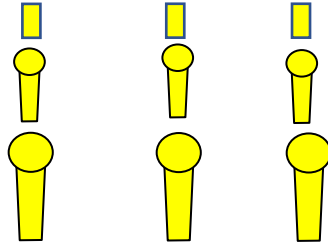
**TARGETS:** 3 Big Falling Targets, 3 Small Falling Targets, 3 Rectangular Falling Plates

**MINIMUM NO. OF RDS:** 9 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing inside the shooting box. Hands in surrender position (wrists above the shoulders)

**PROCEDURE:** On audible signal, shoot the Big Falling Targets, then do a **mandatory reload** before shooting the Small Falling Targets, then do a **2<sup>nd</sup> mandatory reload** before shooting the Rectangular Falling Plates



## STAGE 2

Designed by: Bogie Castro

**TYPE:** Intermediate Course

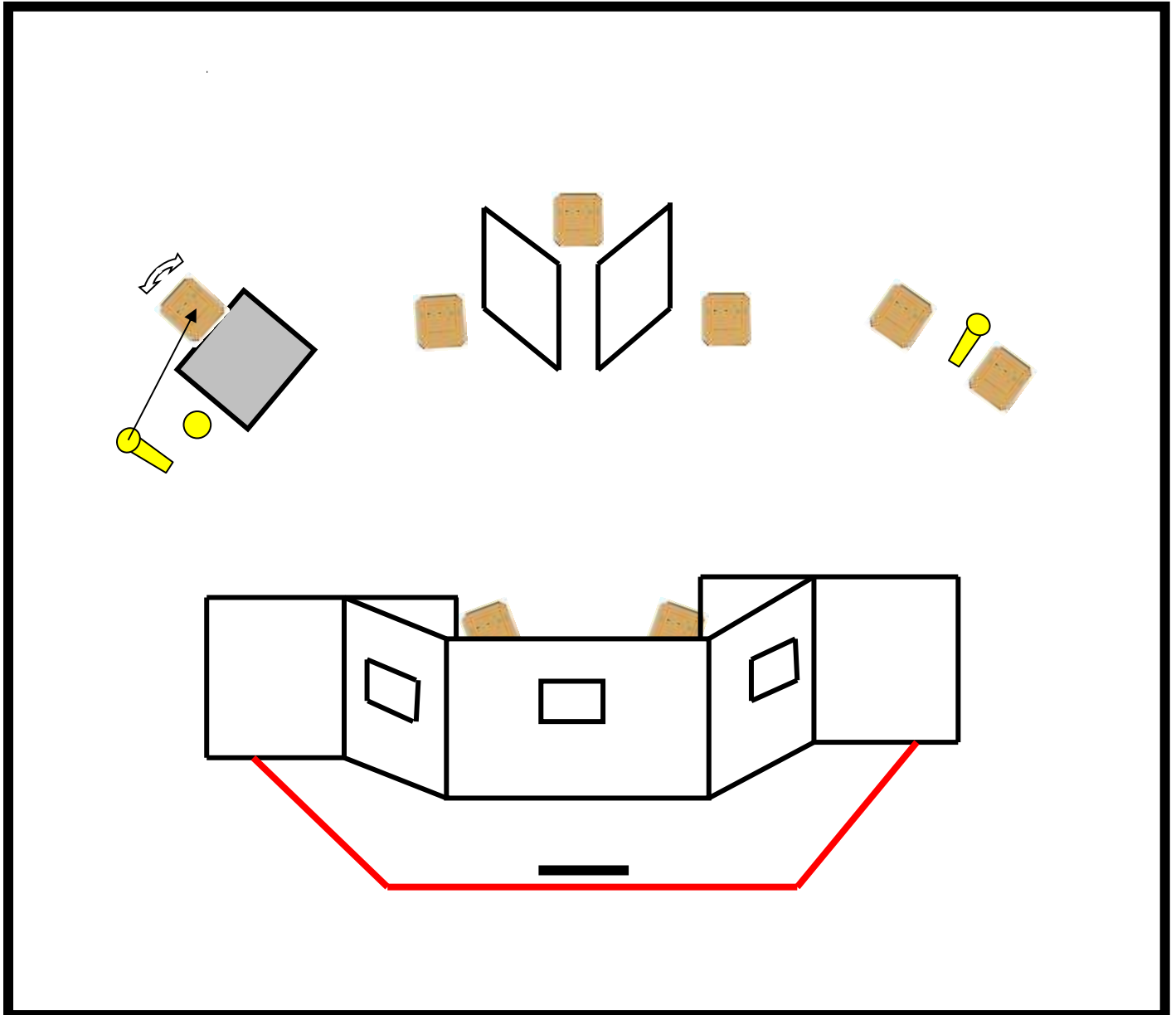
**TARGETS:** 8 PSMOC Targets, 2 Big Falling Targets, 1 Round Falling Plate

**MINIMUM NO. OF RDS:** 19 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing on mark hands hanging naturally at sides

**PROCEDURE:** On audible signal, engage targets within the shooting area.



### STAGE 3

Designed by: Bogie Castro

**TYPE:** Ultimate Course

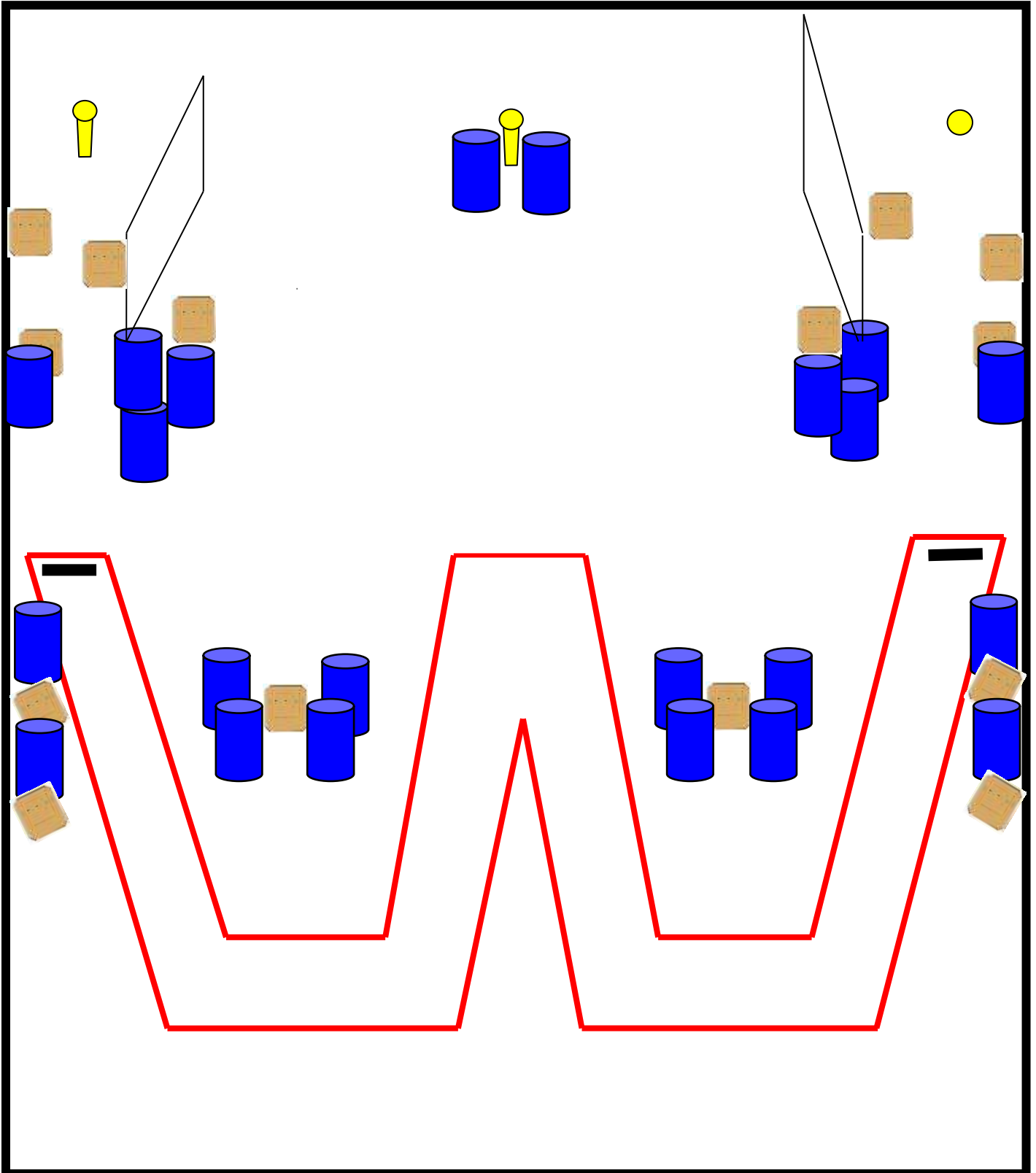
**TARGETS:** 14 PSMOC Targets, 2 Big Falling Targets, 1 Round Falling Plate

**MINIMUM NO. OF RDS:** 31 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing on mark either on the left or right side. Hands hanging naturally at sides

**PROCEDURE:** On audible signal, engage targets within the shooting area.



## STAGE 4

Designed by: Bogie Castro

**TYPE:** Speed Course

**TARGETS:** 5 Big Falling Targets, 4 Round Falling Plates

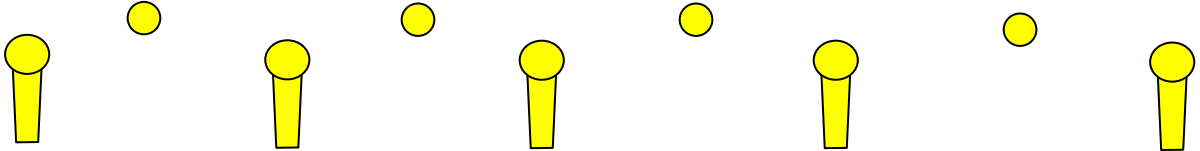
**MINIMUM NO. OF RDS:** 9 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing inside the shooting box. Hands hanging naturally at sides

**PROCEDURE:** On audible signal, engage targets within the shooting area.

**NOTE:** Set Round Falling Plates higher than the Big Falling Targets



# STAGE 5

Designed by: Bogie Castro

**TYPE:** Ultimate Course

**TARGETS:** 14 PSMOC Targets, 4 Big Falling Targets

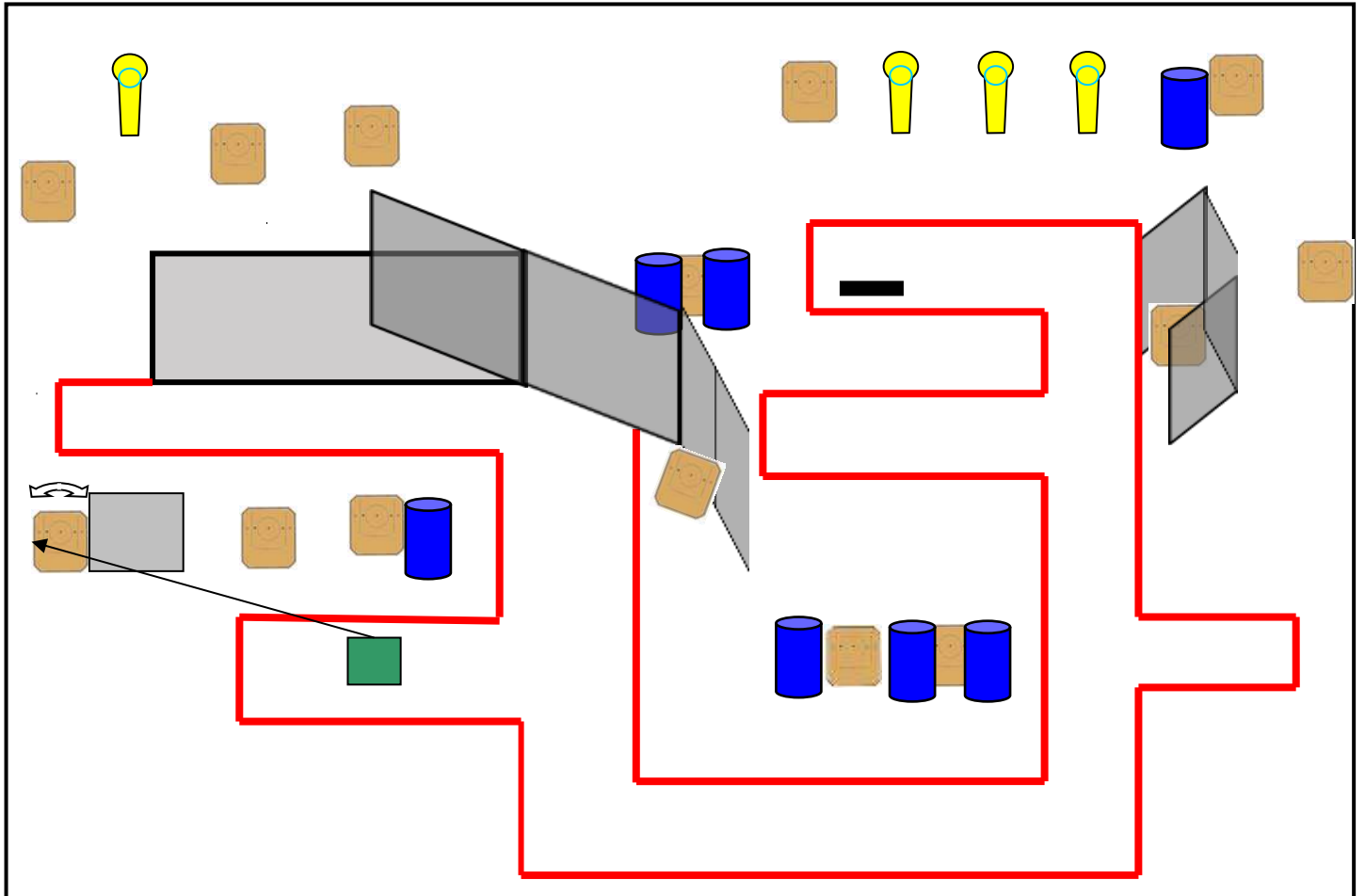
**MINIMUM NO. OF RDS:** 32 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing on mark. Hands hanging naturally at sides

**PROCEDURE:** On audible signal, engage targets within the shooting area

**NOTE:** Foot Activator will activate swinging target as indicated



## STAGE 6

Designed by: Bogie Castro

**TYPE:** Intermediate Course

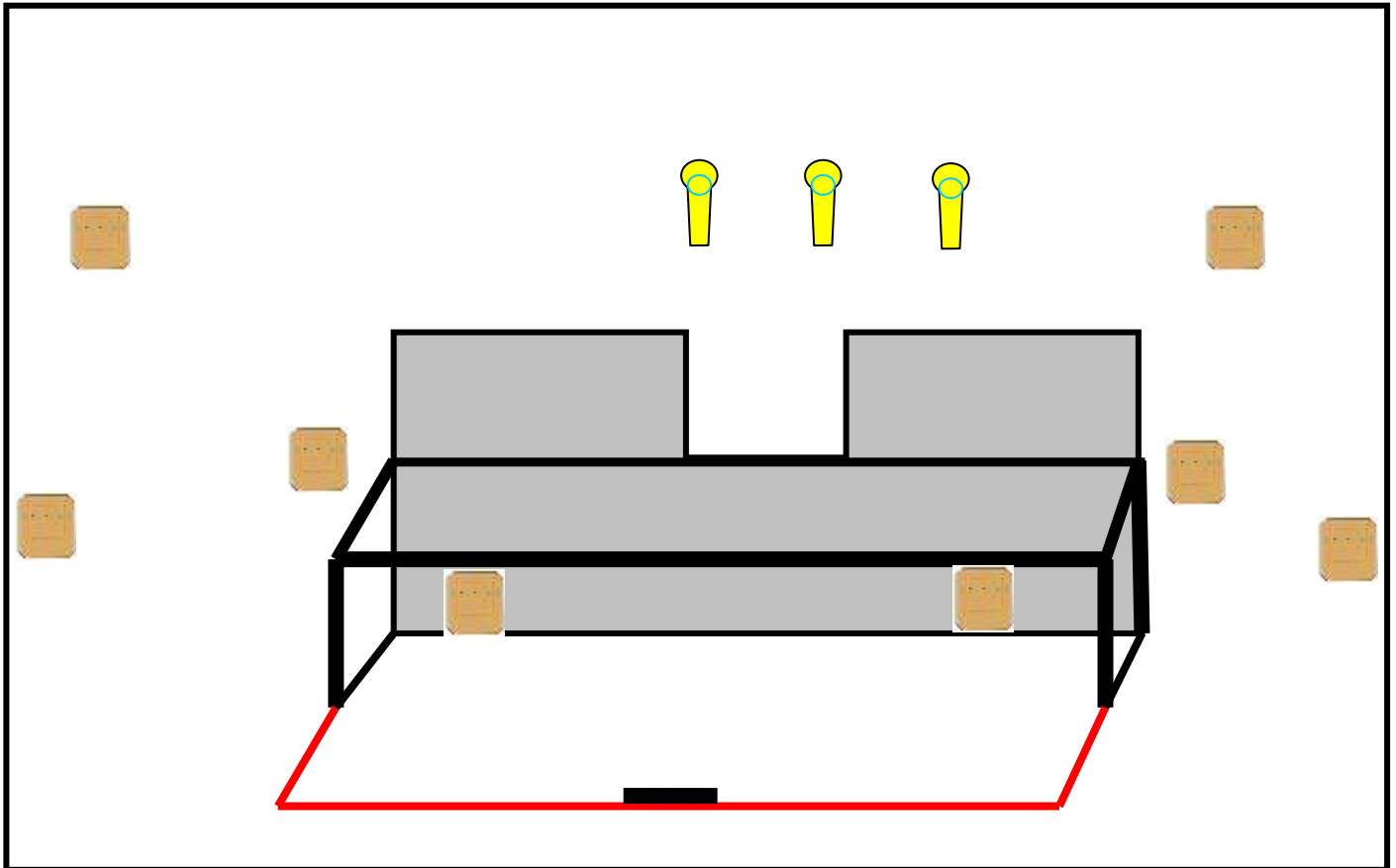
**TARGETS:** 8 PSMOC Targets, 3 Big Falling Targets

**MINIMUM NO. OF RDS:** 19 rds

**GUN READY CONDITION:** Condition 2 holstered

**START POSITION:** Standing on mark. Hands hanging naturally at sides

**PROCEDURE:** On audible signal, engage targets within the shooting area.



## STAGE 7

Designed by: Bogie Castro

**TYPE:** Intermediate Course

**TARGETS:** 10 PSMOC Targets, 2 Big Falling Targets

**MINIMUM NO. OF RDS:** 22 rds

**GUN READY CONDITION:** Condition 2 holstered

**START POSITION:** Standing on mark. Hands hanging naturally at sides

**PROCEDURE:** On audible signal, engage targets within the shooting area.



## STAGE 8

Designed by: Bogie Castro

**TYPE:** Ultimate Course

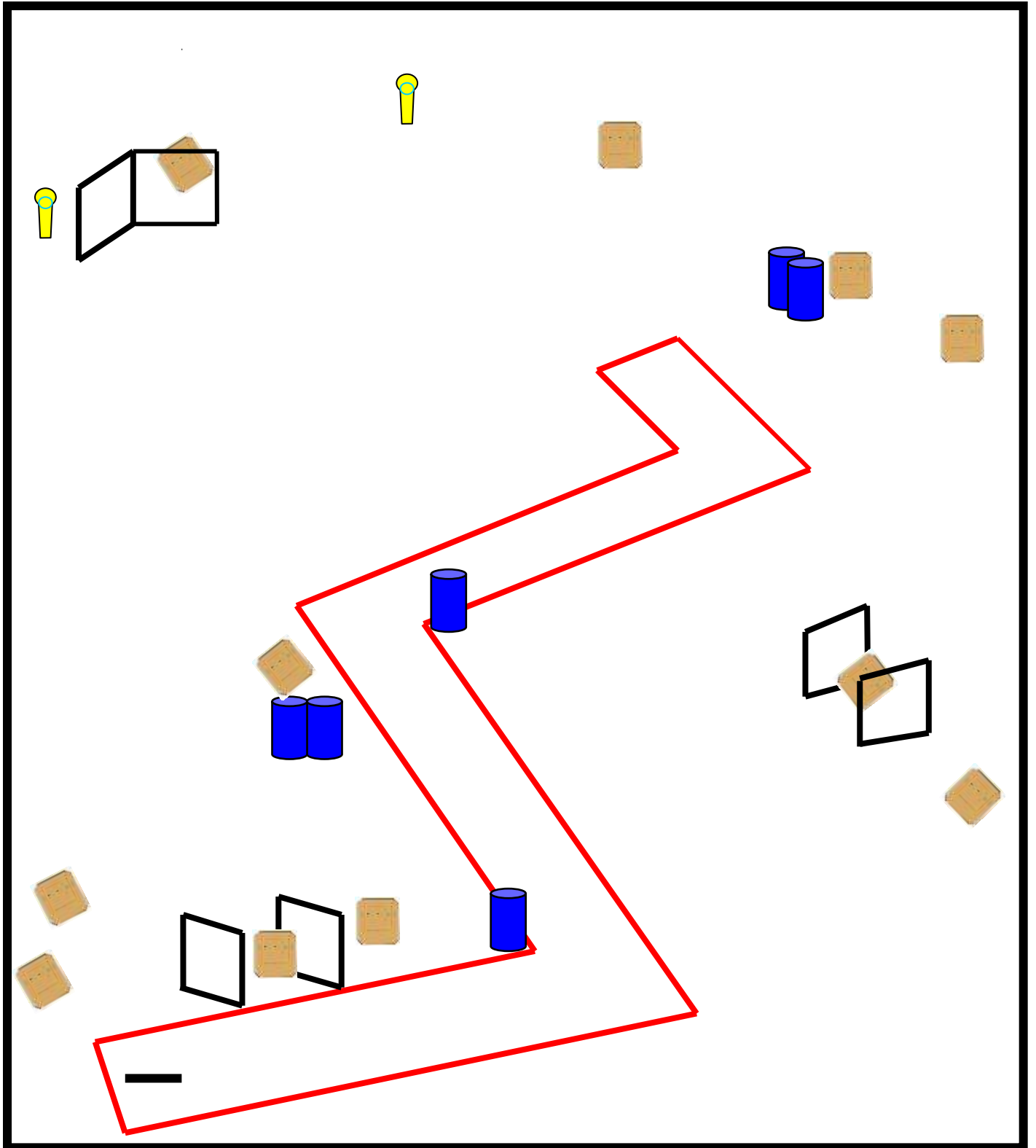
**TARGETS:** 11 PSMOC Targets, 2 Big Falling Targets

**MINIMUM NO. OF RDS:** 24 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing on mark. Hands hanging naturally at sides

**PROCEDURE:** On audible signal, engage targets within the shooting area.





## STAGE 9

Designed by: Bogie Castro

**TYPE:** Intermediate Course

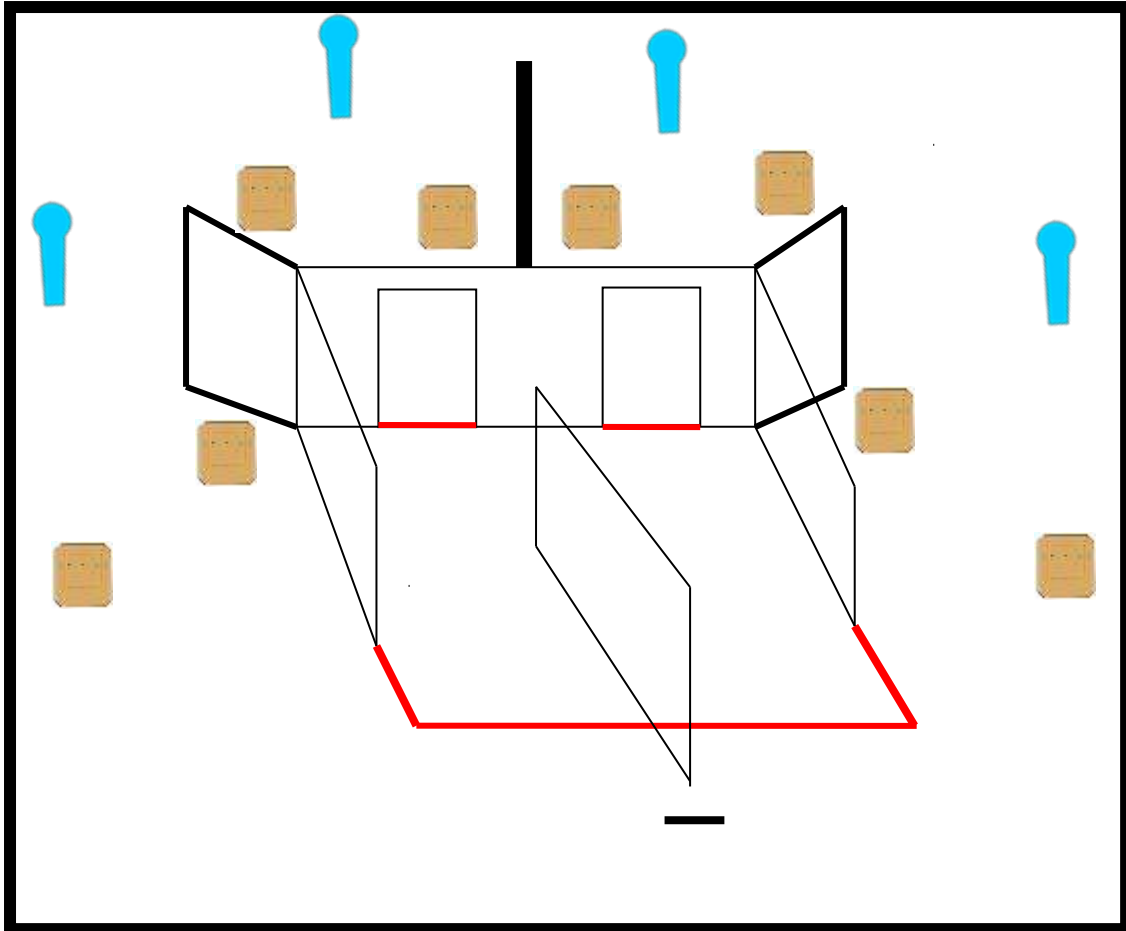
**TARGETS:** 8 PSMOC Targets, 4 Big Falling Targets

**MINIMUM NO. OF RDS:** 20 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing on mark outside the shooting area. Hands hanging naturally at sides

**PROCEDURE:** On audible signal, shoot targets inside the shooting area.



## STAGE 10

Designed by: Bogie Castro

**TYPE:** Intermediate Course

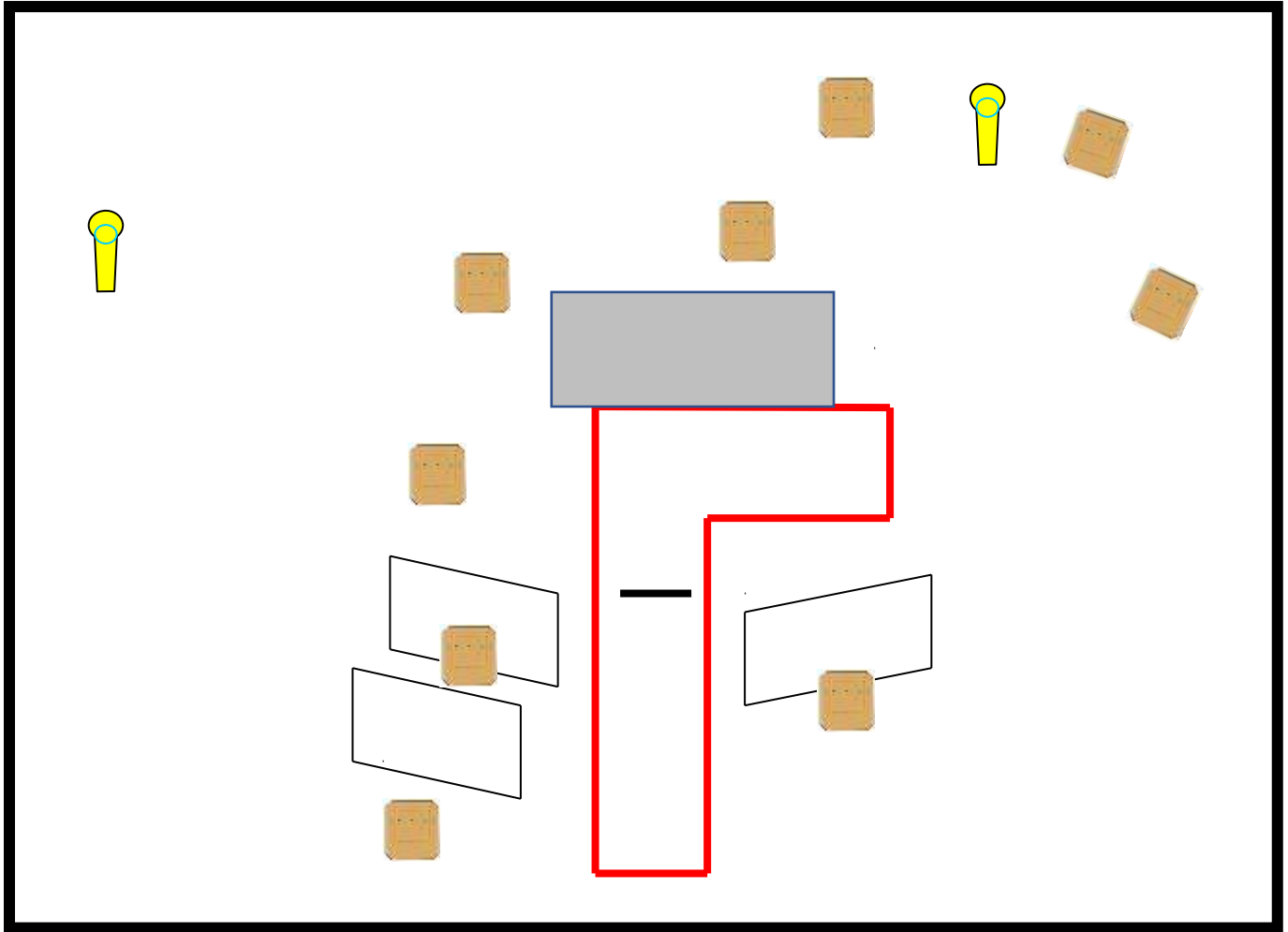
**TARGETS:** 9 PSMOC Targets, 2 Big Falling Targets

**MINIMUM NO. OF RDS:** 20 rds

**GUN READY CONDITION:** Condition 3 holstered

**START POSITION:** Standing on mark. Hands hanging naturally at sides

**PROCEDURE:** On audible signal, shoot targets inside the shooting area.





## STAGE 12

Designed by: Bogie Castro

**TYPE:** Intermediate Course

**TARGETS:** 4 PSMOC Targets, 2 Big Falling Targets

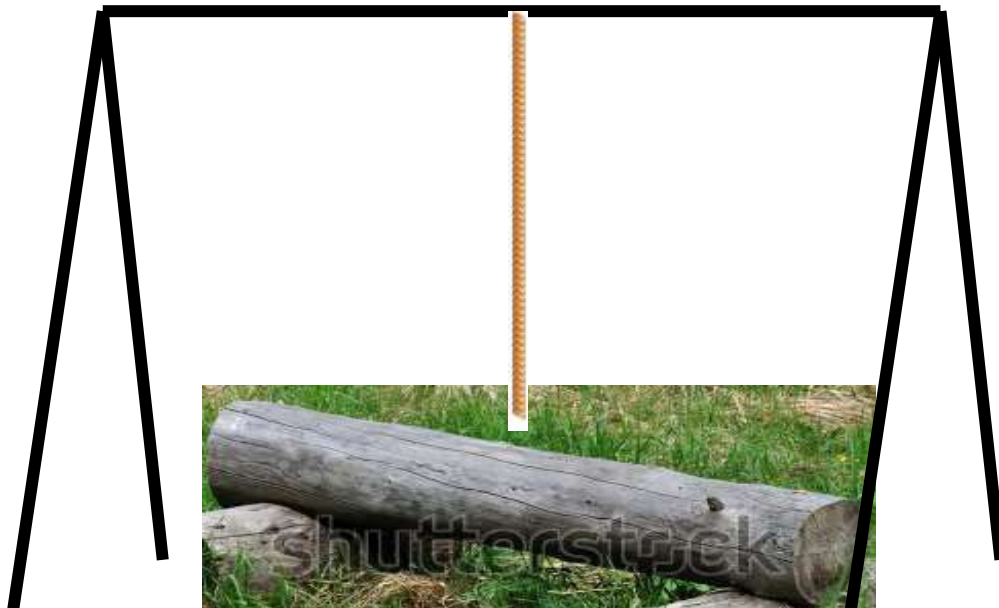
**MINIMUM NO. OF RDS:** 10 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing on log. Both hands holding rope

**PROCEDURE:** On beep, shoot targets while standing on top of the log with **strong hand only unsupported** while holding rope with weakhand

**NOTE:** Falling Targets will activate respective swingers as indicated by arrows



### STAGE 13

Designed by: Bogie Castro

**TYPE:** Speed Course

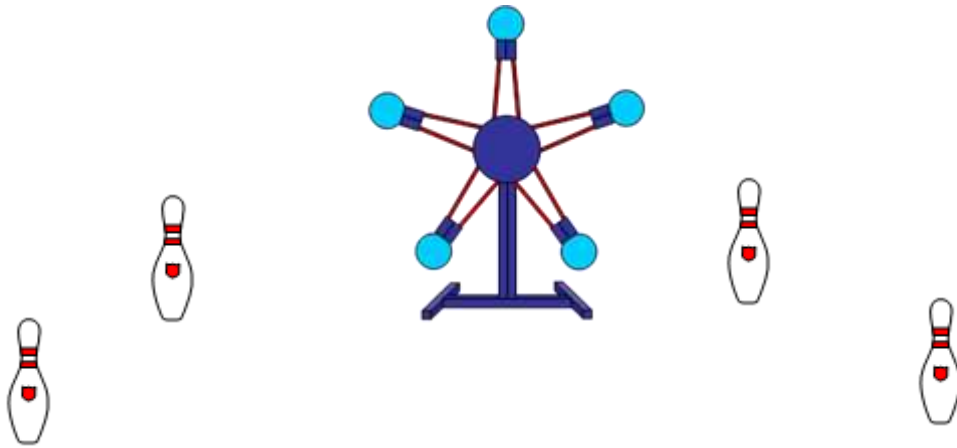
**TARGETS:** 5 Round Falling Plates (Texas Star), 4 Bowling Pins

**MINIMUM NO. OF RDS:** 9 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing on log. Both hands holding rope

**PROCEDURE:** On beep, shoot targets while inside the shooting box



## STAGE 14

Designed by: Bogie Castro

**TYPE:** Ultimate Course

**TARGETS:** 13 PSMOC Targets, 1 Big Falling Target, 1 Round Falling Plate

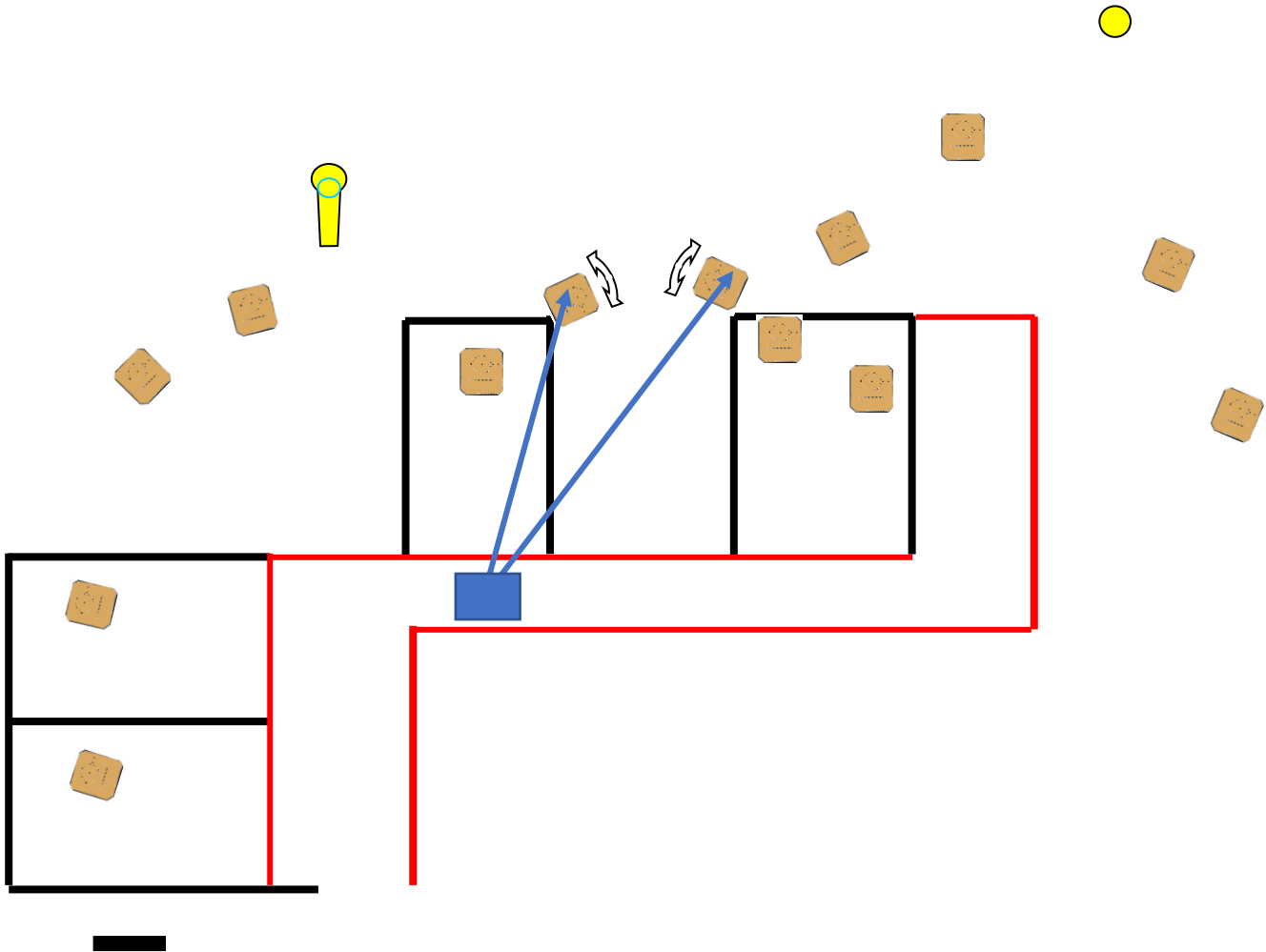
**MINIMUM NO. OF RDS:** 28 rds

**GUN READY CONDITION:** Condition 3 holstered

**START POSITION:** Standing on mark.. Hands hanging naturally at sides

**PROCEDURE:** On beep, shoot targets while inside the shooting area.

**NOTE:** Foot activator will activate swinging targets as indicated with arrows



## STAGE 15

Designed by: Bogie Castro

**TYPE:** Intermediate Course

**TARGETS:** 8 PSMOC Targets, 1 Big Falling Target, 1 Round Falling Plate

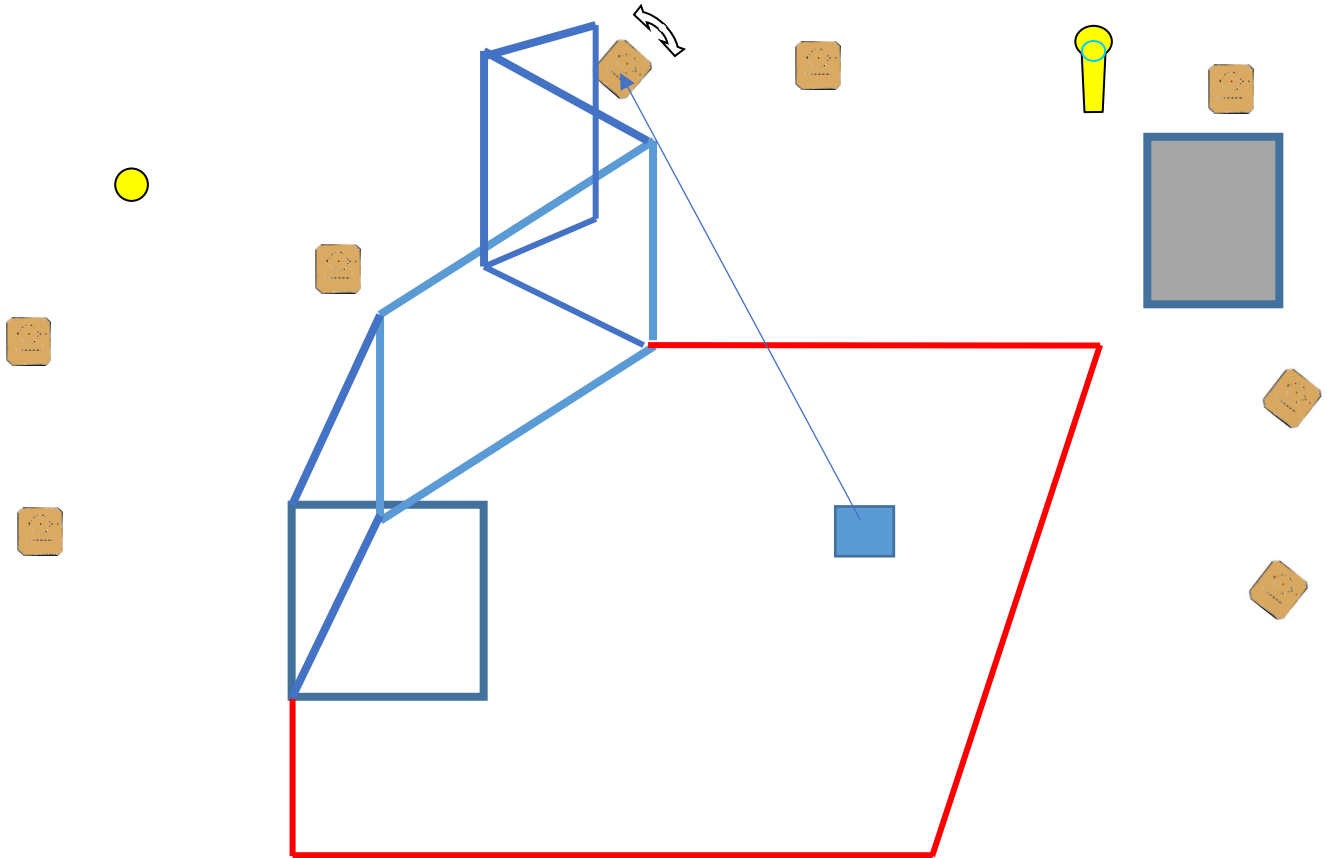
**MINIMUM NO. OF RDS:** 18 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing anywhere inside the shooting area. Hands hanging naturally at sides

**PROCEDURE:** On beep, shoot targets while inside the shooting area.

**NOTE:** Foot activator will activate swinging target as indicated with arrow



## STAGE 16

Designed by: Bogie Castro

**TYPE:** Intermediate Course

**TARGETS:** 6 PSMOC Targets, 3 Big Falling Targets, 1 Round Falling Plate

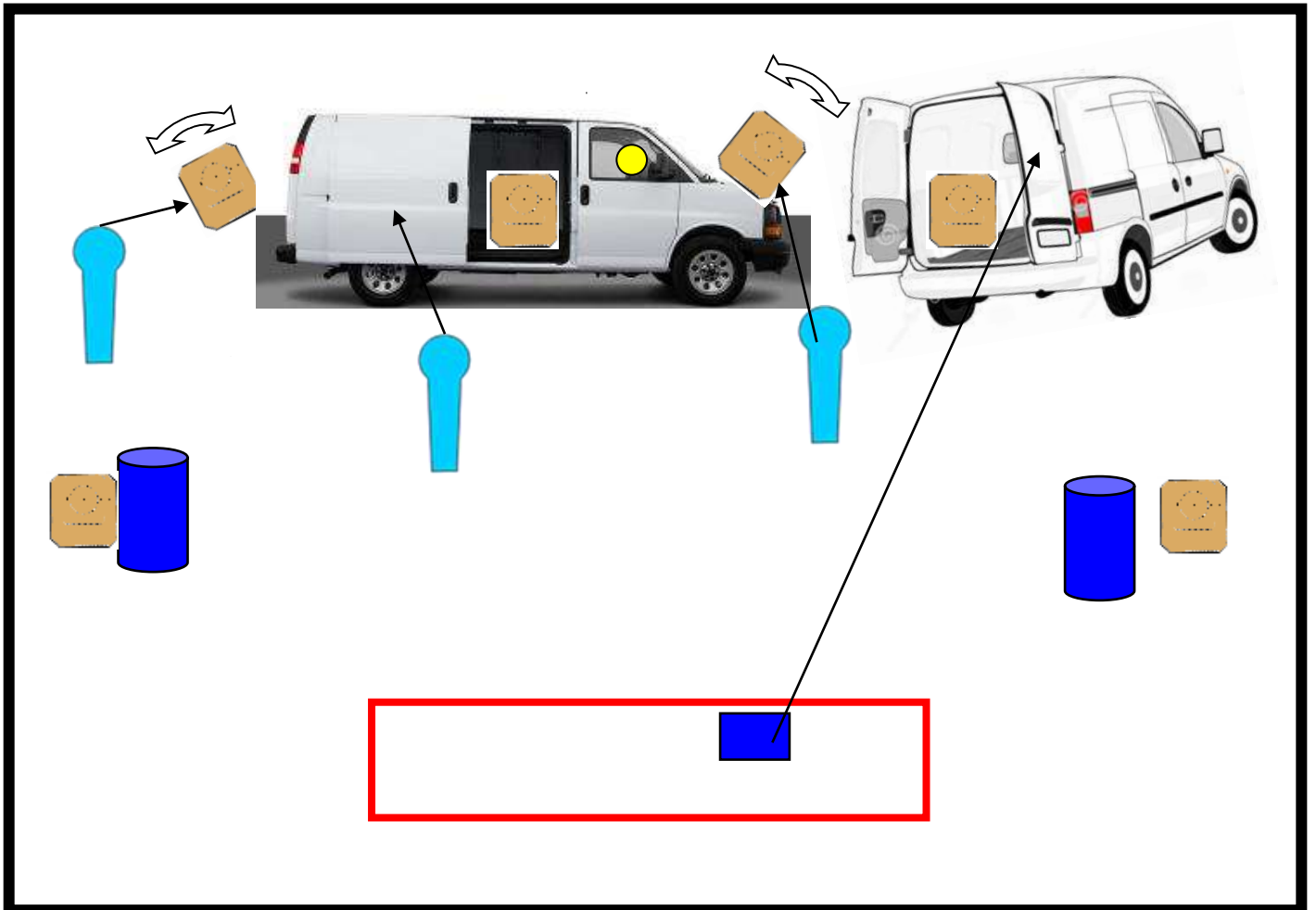
**MINIMUM NO. OF RDS:** 16 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing anywhere inside the shooting area. Hands hanging naturally at sides

**PROCEDURE:** On beep, shoot targets while inside the shooting area.

**NOTE:** Foot activator will open the door of the van as indicated with arrow which will expose the target. Big Falling Targets will activate the swinging targets as indicated and one will open the sliding door of the van to expose the target.





## STAGE 17

Designed by: Bogie Castro

**TYPE:** Intermediate Course

**TARGETS:** 8 PSMOC Targets, 1 Big Falling Target

**MINIMUM NO. OF RDS:** 17 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing on mark. Hands hanging naturally at sides

**PROCEDURE:** On beep, shoot targets while inside the shooting area.



# STAGE 18

Designed by: Bogie Castro

**TYPE:** Ultimate Course

**TARGETS:** 10 PSMOC Targets, 4 Big Falling Targets, 2 Round Falling Plates

**MINIMUM NO. OF RDS:** 26 rds

**GUN READY CONDITION:** Condition 1 holstered

**START POSITION:** Standing on mark. Hands hanging naturally at sides

**PROCEDURE:** On beep, shoot targets while inside the shooting area.

**NOTE:** Opening the door of the car and the front door of the bar will expose respective targets

